

Piano Camp

Five Sessions of Musical Activities for the Early Intermediate Piano Student

PIANO CAMP BOOK 4 is divided into FIVE SESSIONS, one session for each day of the week. Included in each session are activities relating to NOTE READING, INTERVALS, RHYTHM, SIGHT READING, MUSIC SYMBOLS, LISTENING and A COMPOSER PAGE.

There is ONE KEYBOARD ENSEMBLE in the book for students to play during the week.

Sessions may be divided for use in shorter time periods, making more than five sessions.

Sessions may also be extended by spending more time on the activities presented, playing the ensemble and "composer" pieces and by playing more games.

Pages 40–48 contain games directly correlated to the concepts being taught in this book. At least one of these games should be used in each session. Suggestions for the appropriate time to use these games are found in the "Note to the Teacher" at the bottom of selected pages.

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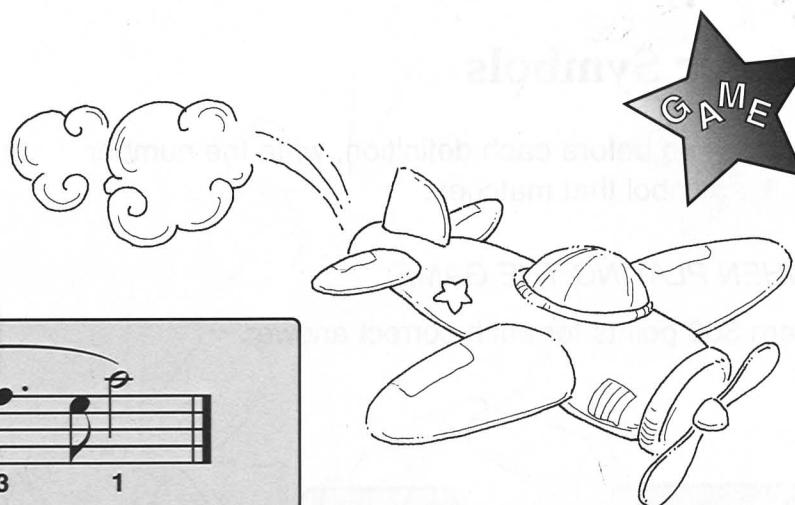
Cover illustration and interior art by Christine Finn



Sight Reading

PRACTICE DIRECTIONS:

- Clap and count aloud.
- Say letter names.
- Play slowly while saying letter names.



1.



2.



3.



4.



5.



6.



NOTE TO TEACHER: A game may be made of this page by having students take turns rolling one die (or picking from 6 cards, numbered 1–6) and playing the example with the matching number. The student receives the number of points listed below for each musical element correctly observed. If incorrect, play moves to the next student. The student with the most points after a specified period of time or number of turns is the winner.

Throughout the book, when the game star is on the page, this game may be played by following the directions above.

WHEN PLAYING THE GAME:

- Earn 100 points for playing the rhythm correctly.
- Earn 100 points for playing the notes correctly.
- Earn 100 points for observing the dynamic marks.
- Earn 100 points for observing staccato dots and slurs.