

Mechanical Monsters: Mech the Halls!

For Concert Band, Grade 1-1.5
by Randall D. Standridge (ASCAP)

Instrumentation

- | | |
|---------------------------|----------------------------|
| 1 - Full Score | 4 - Bb Trumpet 1 |
| 6 - Flute | 4 - Bb Trumpet 2 |
| 2 - Oboe | 6 - F Horn |
| 4 - Bb Clarinet 1 | 8 - Trombone |
| 4 - Bb Clarinet 2 | 2 - Euphonium B.C./Bassoon |
| 2 - Bb Bass Clarinet | 2 - Euphonium T.C. |
| 6 - Eb Alto Saxophone | 4 - Tuba |
| 2 - Bb Tenor Saxophone | |
| 2 - Eb Baritone Saxophone | |
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- 2 - Bells/Air Raid Siren
 - 2 - Chimes/Xylophone
 - 2 - Timpani
 - 2 - Percussion 1&2: Snare Drum/Hi-Hat/Ride Cymbal, Bass Drum
 - 2 - Percussion 3: 2 Metal Objects/Wind Chimes/Whipcrack (shared)
 - 2 - Percussion 4: Tam-Tam/Ratchet (shared)/Crash Cymbals/Whipcrack (shared)
 - 2 - Percussion 5: Sleigh Bells/Ratchet (shared)/Flexatone/Splash Cymbal

Additional Materials for Classroom development may be found at
www.randallstandridge.com (see product page for this work)

Full Set - \$60.00

Extra Conductor Score - \$12.00

Extra Part - \$4.00



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Mechanical Monsters: Mech the Halls!

By Randall D. Standridge, Grade 1-1.5

About Mechanical Monsters: Mech the Halls

Well... it finally happened.

After years of writing pieces about robotic monstrosities rampaging across innocent countrysides and Santa the Barbarian creating holiday mayhem, it was only a matter of time before these two chaotic worlds collided.

Mechanical Monsters: Mech the Halls is the holiday crossover *literally no one asked for*—but now that it's here, I can't imagine winter without it.

This piece imagines a delightfully festive origin story: **What if Santa the Barbarian created the Mechanical Monsters?** Maybe he got tired of coal. Maybe the reindeer went on strike. Or maybe he just needed an army of steam-powered, jingling, candy-cane-fueled enforcers to help keep the season *extra merry* (or else). Musically, this piece continues the Mechanical Monsters tradition of pounding rhythms, clanging effects, and cinematic flair—but with a holiday twist. You'll hear twisted, minor-mode versions of familiar Christmas melodies like *Deck the Halls*, *Jingle Bells*, *Up on the Housetop*, and even *Dance of the Sugar Plum Fairy*—reimagined through the lens of malfunctioning music boxes and caroling robots gone rogue.

Just like *Mechanical Monsters* and *Wrath of the Mechanical Monsters* before it, this piece is meant to be educational, theatrical, and just a little bit ridiculous. It's a great way to challenge your ensemble while also giving them something totally different—and totally fun—to bring to your winter concert.

So trim the tree. Sound the sirens. And beware the whirring sleigh in the sky.
They're coming... and they know who's naughty and nice!.

Peace, Love, and Music (and festive destruction!) – Randy Standy

P.S.- A special shoutout to Dan Austin for the title suggestion!

Educational goals of the work:

- 8th Note counting and independence, dotted Quarter Note Patterns
- First and Second Ending Repeats, as well as D.S. al Coda
- Articulations: Staccato, Tenuto, Accents
- This work expands on the range of the first two, making it a logical continuation of the learning goals from those pieces.

Rehearsal suggestions

- The tempo of this work is critical to its character. When planning your preparation, make sure to allow time for proper technical development to achieve the written tempos, lest the work come off as "boring."
- If you need the work to be shorter, you can start at m.9 to cut out the beginning (but where's the fun in that?)
- The "Two Metal Objects" for Percussion 3 may be interpreted very broadly. Cowbells, Agogo Bells, Anvils, Brake Drums, Pots, Pans...It's up to you! However, their relative pitch should be as written (High/Low)
- The Mallet parts may be doubled on synthesizer. The more distorted and obviously "digital" the sound, the better. It needs to be a sound that the concert band could not produce.
- When the wind players are asked to hiss, it needs to be audible, loud, and energetic.
- For the pencil on Stand section, the "top" of the stand is the face plate where the music rests, and the "body" is the stem or shaft of the stand. I absolutely refused to put the word "shaft" anywhere that a Jr. High kid could read it and giggle. For the third time, You're welcome.
- There are free PDF Wind parts available on our website for the section from m.49-64, just in case the percussion need some support.



About the Composer

Randall Standridge (b.1976) received his Bachelor's of Music Education from Arkansas State University. During this time, he studied composition with Dr. Tom O'Connor, before returning to Arkansas State University to earn his Master's in Music Composition, studying with Dr. Tom O'Connor and Dr. Tim Crist. In 2001, he began his tenure as Director of Bands at Harrisburg High School in Harrisburg, Arkansas. He left this post in 2013 to pursue a career as a full-time composer and marching arts designer.

Mr. Standridge's music is performed internationally. He has had numerous works selected for the J.W. Pepper's editor's choice. His compositions *Snake Charmer*, *Gently Blows the Summer Wind*, and *Angelic Celebrations* have been included in the "Teaching Music Through Performance in Band" series. He has had numerous works performed at the prestigious Midwest Clinic in Chicago, Illinois. The Arkansas State University Wind Ensemble premiered his work *Art(isms)* at the 2010 CBDNA conference in Las Cruces, New Mexico, and his work *Stonewall: 1969* was premiered at the National LGBA conference in 2019. His *Symphony no.1: A Ghost Story* was premiered in 2023. In addition, Mr. Standridge's "unBroken Project," a musical initiative about mental health, has received widespread acclaim for its musical content and for providing opportunities to normalize discussions about mental health for music students and audiences.

In addition to his career as a composer, Mr. Standridge is the owner and editor of Randall Standridge Music, LLC and Grand Mesa Marching. He is in demand as an arranger/designer for the marching arts. He lives in Jonesboro, Arkansas, with his husband, Steven, and their very, very spoiled pets.

Mechanical Monsters

Mech the Halls!

Randall D. Standridge
(ASCAP)

Mysterious and Creepy ♩=92

3

1ST TIME: When the Winter Winds Blew, in an age long ago, Santa's workshop glowed red in the ice and snow.
2ND TIME: No toys and no games and no good Christmas cheer, for every last child had been naughty that year.

[illegible]

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RSM C111



(optional: start here)

9 Mechanically Merry ♩=124

This page of the musical score is dedicated to the percussion ensemble. It includes staves for the following instruments and parts:

- Nr.** (Narrator)
- Fl.** (Flute)
- Ob.** (Oboe)
- Cl. 1** (Clarinet 1)
- Cl. 2** (Clarinet 2)
- A. Sx.** (Alto Saxophone)
- T. Sx.** (Tenor Saxophone)
- Tpt. 1** (Trumpet 1)
- Tpt. 2** (Trumpet 2)
- Hn.** (Horn)
- Trb.** (Trombone)
- Euph. Bssn.** (Euphonium/Bassoon)
- L.R. Tuba** (Low/Right Tuba)
- Bells/Siren** (with instruction: "Air Raid Siren (real or Sound Effect)")
- Ch.** (Chimes, with instruction: "Xylo. (hard mallets)")
- Timp.** (Timpani)
- Perc. 1/2** (with instruction: "Hi-Hat (opt. rim)")
- Perc. 3** (with instruction: "Hit 2 metallic objects randomly, a bunch of clanking noise.")
- Perc. 4** (with instruction: "Ratchet sounding randomly, getting more active across time")
- Perc. 5** (with instruction: "Flexatone sounding randomly, getting more active across time")

The score includes various musical notations such as notes, rests, and dynamic markings (*p*, *mp*, *mf*, *f*, *fp*). It also features performance instructions like "Quickly move to Xylo." and "Flexatone" with a diagram of the instrument.

This musical score page contains measures 13 through 18. The instrumentation includes:

- Woodwinds:** Flute (Fl.), Oboe (Ob.), Clarinet 1 (Cl. 1), Clarinet 2 (Cl. 2), Alto Saxophone (A. Sx.), Tenor Saxophone (T. Sx.).
- Brass:** Trumpet 1 (Tpt. 1), Trumpet 2 (Tpt. 2), Horn (Hn.), Trombone (Trb.), Euphonium/Bassoon (Euph. Bssn.), Low Brass/Tuba (L.R. Tuba).
- Percussion:** Bells/Siren, Xylophone (Xyl.), Timpani (Timp.), Percussion 1/2 (Perc.1/2), Percussion 3 (Perc.3), Percussion 4 (Perc.4), Percussion 5 (Perc.5).

The score features various musical notations such as notes, rests, and dynamic markings like "Hiss". Percussion parts include specific techniques labeled as "(ch)", "Ratchet", and "Flexatone". Measure numbers 13, 14, 15, 16, 17, and 18 are indicated at the bottom of the page.

[illegible]

Fl.

Ob.

Cl. 1

Cl. 2

A. Sx.

T. Sx.

Tpt. 1

Tpt. 2

Hn.

Trb.

Euph. Bssn.

L.R. Tuba

Bells/Siren

Xyl.

Timp.

Perc.1/2

Perc.3

Perc.4

Perc.5

To Coda 2nd time on D.S.

1.

Div.

Div.

Vibraslap

Whipcrack

Ratchet

f

fp

(ch) (ch)

25 26 27 28 29 30 31 32

[illegible]

Mechanical Monsters: Mech the Halls! - Score



1. 2.

Fl.

Ob.

Cl. 1

Cl. 2

A. Sx.

T. Sx.

Tpt. 1

Tpt. 2

Hn.

Trb.

Euph.
Bssn.

L.R.
Tuba

Bells/
Siren

Xyl.

Timp.

Perc.1/2

Perc.3

Perc.4

Perc.5

mp *f* *f* *f* *sfz*

mp *f* *f* *f* *sfz* (ch)

Splash Cym. (stick)

mp *f* *f* *f* *sfz*

39 40 41 42 43 44

45

49

Hit Top of Stand with Pencil (high notes) and body of stand (low notes)

Fl. *mf* *f* *mp*

Ob. *mf* *f* *mp*

Cl. 1 *mf* *f* *mp*

Cl. 2 *mf* *f* *mp*

A. Sx. *mf* *f* *mp*

T. Sx. *mf* *f* *mp*

Tpt. 1 *mf* *f* *mp*

Tpt. 2 *mf* *f* *mp*

Hn. *mf* *f* *mp*

Trb. *mf* *f* *mp*

Euph. Bssn. *mf* *f* *mp*

L.R. Tuba *mf* *f* *mp*

Bells/ Siren *mf* *f* *mp*

Xyl. *mf* *f* *mp*

Timp. *mf* *f* *mp*

Perc.1/2 *mf* *f* *mp*

Perc.3 *mf* *f* *sfz* *mp*

Perc.4 *mf* *f* *sfz*

Perc.5 *mf* *f*

Note: There are free duet parts for winds available for this as a download form our website if the percussion need extra support (m.61-76)

Whipcrack

45 46 47 48 49 50

Fl.
Ob.
Cl. 1
Cl. 2
A. Sx.
T. Sx.
Tpt. 1
Tpt. 2
Hn.
Trb.
Euph.
Bssn.
L.R.
Tuba
Bells/
Siren
Xyl.
Timp.
Perc. 1/2
Perc. 3
Perc. 4
Perc. 5

f *mp* *f* *f* *mp* *f*

51 52 53 54 55 56



57

D.S. al Coda

Fl.

Ob.

Cl. 1

Cl. 2

A. Sx.

T. Sx.

Tpt. 1

Tpt. 2

Hn.

Trb.

Euph.
Bssn.

L.R.
Tuba

Bells/
Siren

Xyl.

Timp.

Perc.1/2

Perc.3

Perc.4

Perc.5

Flexatone

Flexatone

Ratchet

57 58 59 60 61 62 63 64

Mechanical Monsters: Mech the Halls! - Score



⊕ CODA

Fl. *f*

Ob. *f*

Cl. 1 *f* *mp* *f*

Cl. 2 *f* *mp* *f*

A. Sx. *f* *f*

T. Sx. *f* *mp* *f*

Tpt. 1 *f* *f*

Tpt. 2 *f* *f*

Hn. *f* *mp* *f*

Trb. *f* *mp* *f*

Euph. Bssn. *f* *mp* *f*

L.R. Tuba *f* *p* *mp* *f*

Bells/ Siren *f*

Xyl. *f* *mp* *f*

Timp. *f* *p* *mp* *f*

Perc.1/2 *f* *p* *mp* *f*

Perc.3 *f* *p* *mp* *f*

Perc.4 *f*

Perc.5 *f*

Hi-Hat (opt. rim)

65 66 67 68 69

This musical score is for the piece "Mechanical Monsters: Mech the Halls!". It is written for a large ensemble, including woodwinds, brass, percussion, and strings. The score is divided into five measures, numbered 70 to 74 at the bottom. The key signature is B-flat major (two flats). The tempo and mood are indicated by the title and the use of dynamic markings like *ff* (fortissimo) and *sfz* (sforzando).

The instruments and their parts are as follows:

- Fl.** (Flute): *ff* dynamic, playing a melodic line with accents.
- Ob.** (Oboe): *ff* dynamic, playing a melodic line with accents.
- Cl. 1** (Clarinet 1): *ff* dynamic, playing a melodic line with accents.
- Cl. 2** (Clarinet 2): *ff* dynamic, playing a melodic line with accents.
- A. Sx.** (Alto Saxophone): *ff* dynamic, playing a melodic line with accents.
- T. Sx.** (Tenor Saxophone): *ff* dynamic, playing a melodic line with accents.
- Tpt. 1** (Trumpet 1): *ff* dynamic, playing a melodic line with accents.
- Tpt. 2** (Trumpet 2): *ff* dynamic, playing a melodic line with accents.
- Hn.** (Horn): *ff* dynamic, playing a melodic line with accents.
- Trb.** (Trombone): *ff* dynamic, playing a melodic line with accents.
- Euph. Bssn.** (Euphonium/Bassoon): *ff* dynamic, playing a melodic line with accents.
- L.R. Tuba** (Low/Right Tuba): *ff* dynamic, playing a melodic line with accents.
- Bells/Siren**: *ff* dynamic, playing a melodic line with accents.
- Xyl.** (Xylophone): *ff* dynamic, playing a melodic line with accents.
- Timp.** (Timpani): *ff* dynamic, playing a melodic line with accents.
- Perc. 1/2** (Percussion 1/2): *fp* (fortissimo piano) dynamic, playing a melodic line with accents.
- Perc. 3** (Percussion 3): *fp* dynamic, playing a melodic line with accents.
- Perc. 4** (Percussion 4): *fp* dynamic, playing a melodic line with accents.
- Perc. 5** (Percussion 5): *ff* dynamic, playing a melodic line with accents.

The score includes various dynamic markings and articulations, such as *ff* (fortissimo), *sfz* (sforzando), *fp* (fortissimo piano), *p* (piano), and *sfz* (sforzando). The percussion parts include specific instructions for Flexatone, Ratchet, and Splash Cym.

Measure numbers: 70, 71, 72, 73, 74.