

Prayer

To Charles Girofalo

Anthony Polistina
Arranged by Robert Hebble

Tranquillo-poco rubato
(Swell: Soft Strings)

Sw. *p* *mf*
(No Organ pedal)

The piano introduction is in B-flat major, 4/4 time. It features a swelling string effect. The right hand plays a series of eighth notes ascending from G4 to D5, while the left hand plays a series of eighth notes descending from D4 to G3. The dynamics start at *p* (piano) and swell to *mf* (mezzo-forte).

p I know You
I know You
p
I
poco rall.
p
For rehearsal only

The first vocal line is in B-flat major, 4/4 time. The vocal melody starts with a half note G4, followed by a quarter note A4, and then a half note Bb4. The piano accompaniment consists of a series of eighth notes in the right hand and a series of eighth notes in the left hand. The dynamics are *p* (piano) and *mf* (mezzo-forte). The tempo is marked *poco rall.* (poco rallentando).

hear me e'en be - fore my words are spo - ken, I know You'll
hear me e'en be - fore my words are spo - ken, I know You'll
know my words — are spo - ken, I know — You'll

The second vocal line is in B-flat major, 4/4 time. The vocal melody starts with a half note G4, followed by a quarter note A4, and then a half note Bb4. The piano accompaniment consists of a series of eighth notes in the right hand and a series of eighth notes in the left hand. The dynamics are *p* (piano) and *mf* (mezzo-forte).

Copyright © 1981 by Hindon Publications, Inc.
P.O. Box 470, Chapel Hill, NC 27514
International Copyright Secured. All rights reserved.
Copying or reproducing this publication in whole or in part violates the
Federal Copyright Law.
Sole selling agents: Hinshaw Music, Inc.

poco accel.

3

an - swer me be - fore the day is through, I know.

an - swer me be - fore the day is through, I know.

an - swer me be - fore the day is through, I know.

poco accel.

Gently Flowing ($\text{♩} = \text{c. } 58$)

mp

The prayer, O Fa - ther.

(Choir: Flute 8')

Ch.

mp

Sw.

(No Organ pedal)

if You would hear,

a sup - pli - ca - tion,