

# Too Much Percussion!

For Concert Band, Grade 1.5 - 2

By Randall D. Standridge

## Instrumentation

1 - Full Score	4 - Bb Trumpet 1
8 - Flute	4 - Bb Trumpet 2
2 - Oboe	4 - F Horn
5 - Bb Clarinet 1	6 - Trombone
5 - Bb Clarinet 2	4 - Euphonium B.C./Bassoon
2 - Bb Bass Clarinet	2 - Euphonium T.C.
6 - Eb Alto Saxophone	4 - Tuba
2 - Bb Tenor Saxophone	
2 - Eb Baritone Saxophone	

2 - Mallet 1: Metallic Instruments  
2 - Mallet 2: Wooden Instruments  
2 - Timpani  
2 - Percussion 1&2: Snare Drum/Hi-Hat/Ride Cym./Crash Cym, Bass Drum (opt. Drumset)  
2 - Percussion 3: Two Tom Drums (or Timbales)  
2 - Percussion 4: Two Woodblocks (or anything wooden)  
2 - Percussion 5\*: Cowbell (or anything metallic)/Vibraslap (mounted)  
2 - Percussion 6&7\*: Tambourine, Maracas (shakers)  
\*Perc 5-7 are optional but strongly encouraged.

**Full Set - \$60.00**

**Extra Conductor Score - \$12.00**

**Extra Part - \$4.00**



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## Program Notes

In 2022, I received a note from a band director that said I wrote "Too Much Percussion." While it was not quite phrased this way, as those who follow my shenanigans on social media will already know, that was the "gist" of it. Close enough for government work, as they say.

Instead of being angry, I took it as a badge of honor for a very simple reason:

"I are a percussionist." 😊

We are the ones who are always asked to sit out.

We are the ones who are always told, "Just listen."

So to my drumming siblings across the world, this one's for YOU!

TOO MUCH PERCUSSION! is a work for young bands that includes Percussion parts for all players, including the winds and percussion. It is a groovy 60's style rock number that will delight your audiences and engage your players in the back of the room.

## Performance Notes:

- The percussion instruments for the wind players can be anything. ANYTHING! As long as they can hit it without earning legal repercussions, it will work. If you find yourself short a few instruments, body percussion will work.
- The style of the piece is Rock. Please do not play it "politely." That would make me weep.
- The percussion 1 part may be played by one person on drumset if needed.
- No percussionists should sit out. If you happen to have more than ten percussionists, double up. If you find a few wandering on the street, invite them in. The more, the merrier!
- Please make use of the educational materials that can be found on the product page for this work on our website.

## About the Composer



Randall Standridge (b.1976) received his Bachelor of Music Education from Arkansas State University. During this time, he studied composition with Dr. Tom O'Connor, before returning to Arkansas State University to earn his Master's in Music Composition, studying with Dr. Tom O'Connor and Dr. Tim Crist. From 2001 to 2013, he served as the Director of Bands at Harrisburg High School in Harrisburg, Arkansas.

Mr. Standridge is currently published by Grand Mesa Music, Alfred Music, FJH Music, Wingert-Jones Music, BandWorks Publications, Twin Towers Music, and Northeastern Music Publications. Mr. Standridge has had several of his pieces performed internationally and has had numerous works selected to the J.W. Pepper's Editor's Choice and Bandworld Top 100 lists. His compositions *Snake Charmer*, *Gently Blows the Summer Wind*, and *Angelic Celebrations*, also published, are included in *Teaching Music through Performance in Band* series. He has had several works performed at the Midwest Music Clinic in Chicago, IL. His work *Art(isms)* was premiered by the Arkansas State University Wind Ensemble at the 2010 CBDNA conference in Las Cruces, New Mexico. Mr. Standridge is also a contributing composer for Alfred Music's *Sound Innovations: Ensemble Development* series. His music is gaining recognition as worthwhile literature for concert festivals and performances across the United States and internationally.

Score  
Grade 1.5 - 2  
Duration 3:45

# Too Much Percussion!

by Randall "Randy Standy" Standridge  
(ASCAP)

Groovin' with attitude ♩=132

The score is for a 4/4 piece in B-flat major, marked "Groovin' with attitude" at a tempo of 132 beats per minute. It features a large percussion section with 12 parts. The woodwind and brass sections play a rhythmic pattern of eighth notes and quarter notes, often with accents. The percussion parts include Snare Drum, Hi-Hat, Ride Cymbal, Crash Cymbal, Bass Drum, Two Tom Drums, Two Woodblocks, Cowbell, and Tambourine. The score includes dynamic markings such as *f* and *mf*, and various articulations like accents and slurs. A note indicates that low reed parts are transposed to appropriate octaves. The mallets part specifies a tune of G, C, D, F for hard mallets.

Flute/Oboe  
B $\flat$  Clarinet 1  
B $\flat$  Clarinet 2 (F Horn Double)  
E $\flat$  Alto Saxophone  
B $\flat$  Tenor Saxophone  
B $\flat$  Trumpet 1-2  
Horn in F  
Trombone Euphonium Bassoon  
Low Reeds Tuba  
Mallets 1 Metallic Instruments  
Mallets 2\* Wooden Instruments \*optional part  
Timpani  
Percussion 1&2: Perc 1: Snare Drum/Hi-Hat/Ride Cymbal/Crash Cymbal Perc 2: Bass Drum (opt. Drumset player)  
Percussion 3 Two Tom Drums (or Timbales)  
Percussion 4 Two Woodblocks (or anything wooden)  
Percussion 5\* Cowbell (or anything metallic)/Vibraslap (mounted) \*optional part

\*Low Reed parts are transposed to appropriate octaves

Tune: G, C, D, F (hard mallets)



(play 1st time if needed)

1.

(play 1st time if needed)

Fl./Ob.

Cl. 1

Cl. 2  
(F. H. Dbl.)

A. Sx.

T. Sx.

Tpt. 1-2

Hn.

Trb.  
Euph.  
Bssn.

L.R.  
Tuba

Mal. 1

Mal. 2

Timp.

Perc. 1&2

Perc. 3

Perc. 4

Play 1st Time

Play 1st Time

Play 1st Time

The image shows a page of a musical score for 'Too Much Percussion!'. It features 14 staves of music. The top five staves are for woodwinds: Flute/Oboe, Clarinet 1, Clarinet 2 (F. H. Dbl.), Alto Saxophone, and Tenor Saxophone. The next four staves are for brass: Trumpets 1-2, Horns, Trombone/Euphonium/Bassoon, and Low/Right Tubas. The following three staves are for mallet percussion: Mallet 1, Mallet 2, and Timpani. The bottom three staves are for general percussion: Percussion 1&2, Percussion 3, and Percussion 4. The score includes various musical notations such as notes, rests, dynamics, and articulation marks. There are three 'Play 1st Time' markings and two '(play 1st time if needed)' markings. A first ending bracket is present at the top right.

21

The musical score is arranged in a standard orchestral format. The woodwind section includes Flute/Oboe (Fl./Ob.), Clarinet 1 (Cl. 1), Clarinet 2 (Cl. 2, F. H. Dbl.), Alto Saxophone (A. Sx.), and Tenor Saxophone (T. Sx.). The brass section includes Trumpets 1-2 (Tpt. 1-2), Horns (Hn.), Trombone/Euphonium/Bassoon (Trb. Euph. Bssn.), and Low Brass (L.R. Tuba). The percussion section includes Maracas 1 (Mal. 1), Maracas 2 (Mal. 2), Timpani (Timp.), and three other percussion parts (Perc. 1&2, Perc. 3, Perc. 4). The score is in a key signature of two flats and a 4/4 time signature. A first ending bracket with a '2.' indicates a repeat. A rehearsal mark '21' with a double bar line and repeat sign is placed at the beginning of the second system. Dynamics include *f* (forte) and *mf* (mezzo-forte). Performance markings include accents (>) and breath marks (^). The percussion parts feature complex rhythmic patterns, with Perc. 1&2 specifically marked with 'Ride Cym.' (Ride Cymbal).

The musical score is arranged in a standard orchestral format with multiple staves. The instruments and their parts are as follows:

- Fl./Ob.:** Flute/Oboe part, starting with a *ff* dynamic and transitioning to *mf*.
- Cl. 1:** Clarinet 1 part, starting with a *ff* dynamic and transitioning to *mf*.
- Cl. 2 (F. H. Dbl.):** Clarinet 2 / Bass Clarinet part, starting with a *ff* dynamic and transitioning to *mf*.
- A. Sx.:** Alto Saxophone part, starting with a *ff* dynamic and transitioning to *mf*. Includes a *Div.* (divisi) instruction.
- T. Sx.:** Tenor Saxophone part, starting with a *ff* dynamic and transitioning to *mf*.
- Tpt. 1-2:** Trumpet 1 and 2 parts, starting with a *ff* dynamic and transitioning to *mf*.
- Hn.:** Horn part, starting with a *ff* dynamic and transitioning to *mf*.
- Trb. Euph. Bssn.:** Trombone, Euphonium, and Bass Trombone parts, starting with a *ff* dynamic and transitioning to *mf*. Includes a *Low Reeds/Tuba* instruction.
- L.R. Tuba:** Low Reed and Tuba part, starting with a *ff* dynamic and transitioning to *mf*.
- Mal. 1:** Mallet 1 part, starting with a *ff* dynamic and transitioning to *mf*.
- Mal. 2:** Mallet 2 part, starting with a *ff* dynamic and transitioning to *mf*.
- Timp.:** Timpani part, starting with a *ff* dynamic and transitioning to *mf*.
- Perc. 1&2:** Percussion 1 and 2 parts, starting with a *ff* dynamic and transitioning to *mf*.
- Perc. 3:** Percussion 3 part, starting with a *ff* dynamic and transitioning to *mf*.
- Perc. 4:** Percussion 4 part, starting with a *ff* dynamic and transitioning to *mf*.

To Coda

The score is arranged in a standard orchestral layout. The vocal parts (Fl./Ob., Cl. 1, Cl. 2, A. Sx., T. Sx.) enter with the lyrics "There's too much per - cuss-ion in here!" marked with a forte *f* dynamic and a "Shout" instruction. The woodwind section (Fl./Ob., Cl. 1, Cl. 2, A. Sx., T. Sx.) provides harmonic support with various rhythmic patterns. The brass section (Tpt. 1-2, Hn., Trb., Euph. Bssn., L.R. Tuba) plays block chords and rhythmic figures. The percussion section (Mal. 1, Mal. 2, Timp., Perc. 1&2, Perc. 3, Perc. 4) features a complex, driving rhythm. The score concludes with a Coda symbol.

# Too Much Percussion! - Score

37

Pick up percussion instrument

Fl./Ob.

Cl. 1

Cl. 2  
(F. H. Dbl.)

A. Sx.

T. Sx.

Tpt. 1-2

Hn.

Trb.  
Euph.  
Bssn.

L.R.  
Tuba

Mal. 1

Mal. 2

Timp.

Perc. 1&2

Perc. 3

Perc. 4

Hil Perc. Instrument

*f*

Full Miniscore on request.  
Vollständige Miniscore auf Anfrage.